

By Your Command

# BYYOUR



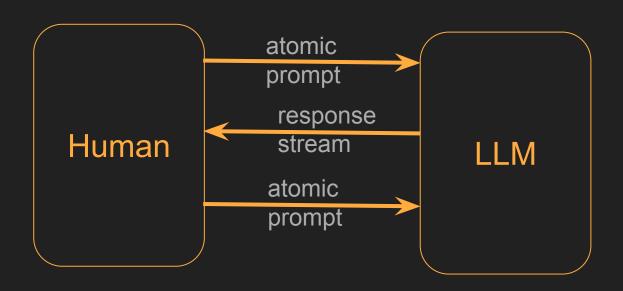
### **User Story**

- 1. I want to have *fluid* voice conversations with my robot, where it responds like a *frontier AI model*.
- 2. I want my robot to understand objectives, and to carry them out.
- 3. Reach goal: I want my robot to progressively develop a semantic understanding of its environment as it explores, so that we can coordinate objectives with that common understanding.
- 4. I want these capabilities at a reasonable cost. \$\$\$

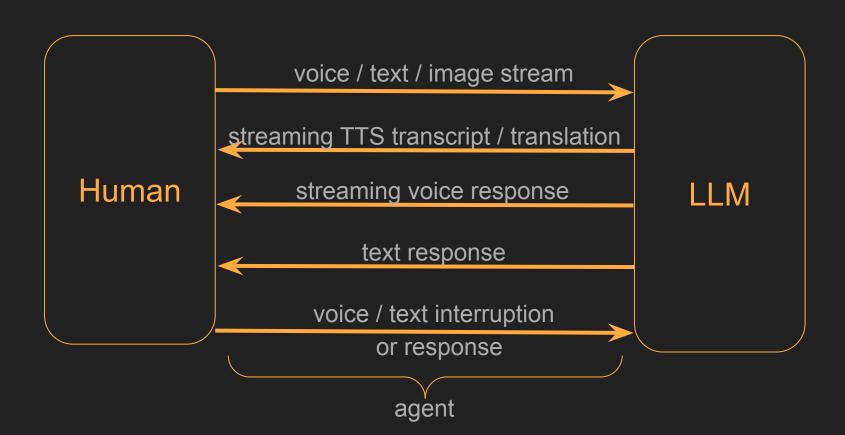
### Fluid Voice - People are Picky

- So damn particular an extra half second pause causes discomfort and uncanny valley feelings
  - People listening continuously predict/update the end-of-turn
  - Results in ~200ms turn around time
- Stupid human tricks can use motion to buy time implies "i'm thinking"
- Ultimately this necessitates streaming to lower response latency
- Work is ongoing on semantically predicting end-of-turn for minimum latency
- Invest in hardware echo cancellation
- Robots don't know how to shut up!

#### Normal Turn-Based LLM Chat



#### Voice Driven OpenAl RealTime / Gemini Live LLM APIs



#### Conversations vs Commands

#### Conversations

- Fluid / Languid
- Persistent
- Descriptive
- Dynamic
- Casual
- Verbal

#### Commands

- Abrupt / Occasional
- Short
- Specific
- Validated
- Structured Text
- Confirmable

# Al's struggle with bifurcated responses

- Differing modes command vs conversational
- If / Then style conditionals are not reliably followed
- Can't silence or respond differently on a specific type of output (voice vs text responses)
- Gemini can offer alternate responses (A/B), but they are variations and aren't separately steerable
- Use multiple agents to get around obstacles parallel voice to agents with different instructions (expensive)

- Same agent, 2 instances, different system prompts
- Shared voice & video input
- Shared context history & reinjection

#### **Conversation Agent**

- Everyday chat
- LLM things
- Recapitulate commands
- Scene description
- Voice out

#### **Command Agent**

- Arm presets
- Pan camera
- Move Robot
- Identify & locate objects in scene
- Sleep / Wake
- Command out

# Me: Conversations, Commands, Behaviors & Plans Not Control:

VLM - Vision Language Model (visual understanding + language)

VLA - Vision Language Action Models (high hz vision + language -> fine motor control, with explicit fine tuning, arm-based manipulation)

- OpenVLA
- πο (Pl Zero)
- RDT-1B
- Gemini Robotics (Google) private
- SmolVLA mini model LeRobot

<sup>\*</sup>generally no voice front-end, so far



Pan Handle?

Setting the bar much lower now ...

Let's see if we can get the arm to move...

#### Complications in Human Spaces

- Agents on their own likely don't know when they aren't being addressed\*
- This means they'll respond to anything / everything
- Address this with wake words: "Hey Siri"
- Auto-sleep (time-out) is not always appropriate
- Explicit sleep commands are better
- Remote wake is important
- Behavior wake is a good idea (classic visual presence detection, etc)

\*Gemini 2.5 has "proactive audio"



# Now what?



# Good night!



### OpenAl's Realtime API is Pricey

- You get to pre-pay for tokens up front
- Gets you access to the OpenAl Playground
- They charge an exponential premium for long (>2min) sessions and for voice token buildup.
- Use good local VAD to keep "off the air" when no one is talking
- Session cycling can help with keeping costs reasonable
- Overly aggressive session cycling causes loss of accuracy even if context reinjection is happening - the lost voice tokens carry meaning.
- Directive/operational NL conversations with robots tend to be choppy and infrequent not a normal conversational flow. Has implications for session management. Still need context.
- What's more expensive? Optimizing too early.

#### Google Gemini Generous Free Tier + Video

Live API - Free Tier, concurrent, tokens/day, requests/day

Gemini 2.5 Flash Live, 3 sessions, 1,000,000, \*

Gemini 2.5 Flash Preview Native Audio Dialog, 1 session, 25,000, 5

Gemini 2.5 Flash Experimental Native Audio Thinking Dialog, 1 session, 10,000,5

Gemini 2.0 Flash Live 3 sessions, 1,000,000, \*

#### Whatcha Lookin' At?



Model: gemini-2.0-flash-live-001 | Tatal550 BEXIcel#eat(::495

```
"label": "boy",
"box_2d": [
  259,
 239,
  993,
 713
"confidence": 0.986
"label": "shell",
"box 2d": [
  549,
  323,
 737,
  396
"confidence": 0.985
"label": "girl",
"box_2d": [
  275,
  646,
  996,
  885
```

#### Under the Hood

**Prompt Construction** 

Node Graph

**Project Structure** 

Questions

# Sanity Check Time

- Are realtime LLMs necessary?
- Are frontier models necessary?
- Local compute and small model effectiveness go brrrr.
- Orchestration progressively subsumed by frontier model progression.
- Security Robots do we really want to put them in contention with trespassers?
- Human-in-the-loop

#### Resources

by your command on github - Start with <u>README.md</u> Also check the <u>specs folder for PRDs</u>, research and analysis. This package is early-experimental.

#### My notes:

Multimodal LLMs for Robotics	ROS2 Learning Links
Insightful Al Talks	Bridging ROS2 with Al Models
Coding has Shifted with AI	

Robot: <u>overview</u>, hardware (<u>chassis</u>, <u>arm</u>, <u>camera</u>), software(<u>chassis</u>, <u>arm - my fork</u>, <u>camera</u>)